



In this treasure hunt in the **district around Strasbourg cathedral**, wander through the narrow streets looking for the half-timbered houses of craftsmen of the time and 16th century town houses

TOPICS DISCUSSED

Chronology of the cathedral construction – Craftsmen emblems (sculptors, architects) – Architectural styles (Palais Rohan, Maison Kammerzell) – Famous figures (Gustave Doré, Alphonse Laveran)

PRINCIPLE

A **roadbook** contains **historical information**, the **itinerary**, the **questions** and a form to answer the questions in the form of MCQs

EDUCATIONAL VALUE

- Discovery of the local heritage: history of the most important buildings
- Development of the sense of observation: search for answers to the questions
- Finding your bearings in space: itinerary to follow
- Group spirit: one roadbook per team of 5 to 8 members

GAME PROCESS

- Welcome of the group by our **experienced animator**

- Explanation of the rules of the game
- Constitution of the teams supervised by your guides
- Distribution of the roadbooks and answer sheets
- Telephone assistance during the game in autonomy
- Correction of the answer sheets on arrival
- Distribution of **gingerbread** to participants and accompanying persons

DURATION	2 H 00
DEPARTURE / ARRIVAL	Place du château / Place Saint Thomas
GROUPS	School – Leisure Centre / 10 participants minimum / Free for accompanying persons
INCLUDED IN THE SERVICE	Organisation of the treasure hunt / Animator / Gingerbread
AVAILABLE VERSIONS	12-18 years old



6,85 €



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