



Le créateur  
de jeux de piste  
en Alsace

## SCHOOL-LEISURE CENTRE

# The historic centre of Strasbourg



This treasure hunt takes you through **three districts**: the **Cathedral** with its half-timbered craftsmen's houses and 16th century town houses – **Gutenberg**, the economic centre of the medieval city – **La Petite France** where traditional tanners' houses are located

### TOPICS DISCUSSED

Essential monuments – Architectural styles (half-timbered houses, 16th and 17th centuries) – The city centre evolution over the centuries – Famous figures (Maurice de Saxe, Benjamin Zix)

### PRINCIPLE

A **roadbook** contains **historical information**, the **itinerary**, the **questions** and a form to answer the questions in the form of MCQs

### EDUCATIONAL VALUE

- Discovery of the local heritage: history of the most important buildings
- Development of the sense of observation: search for answers to the questions
- Finding your bearings in space: itinerary to follow
- Group spirit: one roadbook per team of 5 to 8 members

### GAME PROCESS

- Welcome of the group by our **experienced animator**
- Explanation of the rules of the game
- Constitution of the teams supervised by your guides
- Distribution of the roadbooks and answer sheets
- Telephone assistance during the game in autonomy
- Correction of the answer sheets on arrival
- Distribution of **gingerbread** to participants and accompanying persons



<b>DURATION</b>	2 H 00
<b>DEPARTURE / ARRIVAL</b>	Place du château / Place Saint Thomas
<b>GROUPS</b>	School – Leisure Centre / 10 participants minimum / Free for accompanying persons
<b>INCLUDED IN THE SERVICE</b>	Organisation of the treasure hunt / Animator / Gingerbread
<b>AVAILABLE VERSIONS</b>	12-18 years old



6,85 €



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